**CODEALERS**

Logic Game Project

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**MADE BY:**

CODEALERS

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**REPOSITORY NAME:**

CODEALERS

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# THE IDEA OF THE PROJECT:

The idea of the project is to create a video game using C++.

# OUR TEAM:

|  |  |
| --- | --- |
| **Name** | **Role** |
| Danail Todorov | Scrum trainer |
| Zafir Stoqnov | Backend Developer |
| Daniel Vasilev | Backend Developer |
| Venelin Nikolov | Q&A |

# PROJECT DESCRIPTION:

|  |  |
| --- | --- |
| Idea in general | The idea of the project is to create a C++ game which is similar to “bOOleO” game. |
| Teamwork | Our main program for communication was “Discord”. During the project we met four days in the week, so that everyone can finish his work. |
| How can you access our repository | You can download it from this link:  https://github.com/ZPStoyanov20/Codealers |

# FUNCTIONS:

|  |  |
| --- | --- |
| Function name | Description |
| Draw(); | visualize the code |
| Input(); | typing |
| Logic(); | executes the input |
| Clear(); | Clear everything you have written |